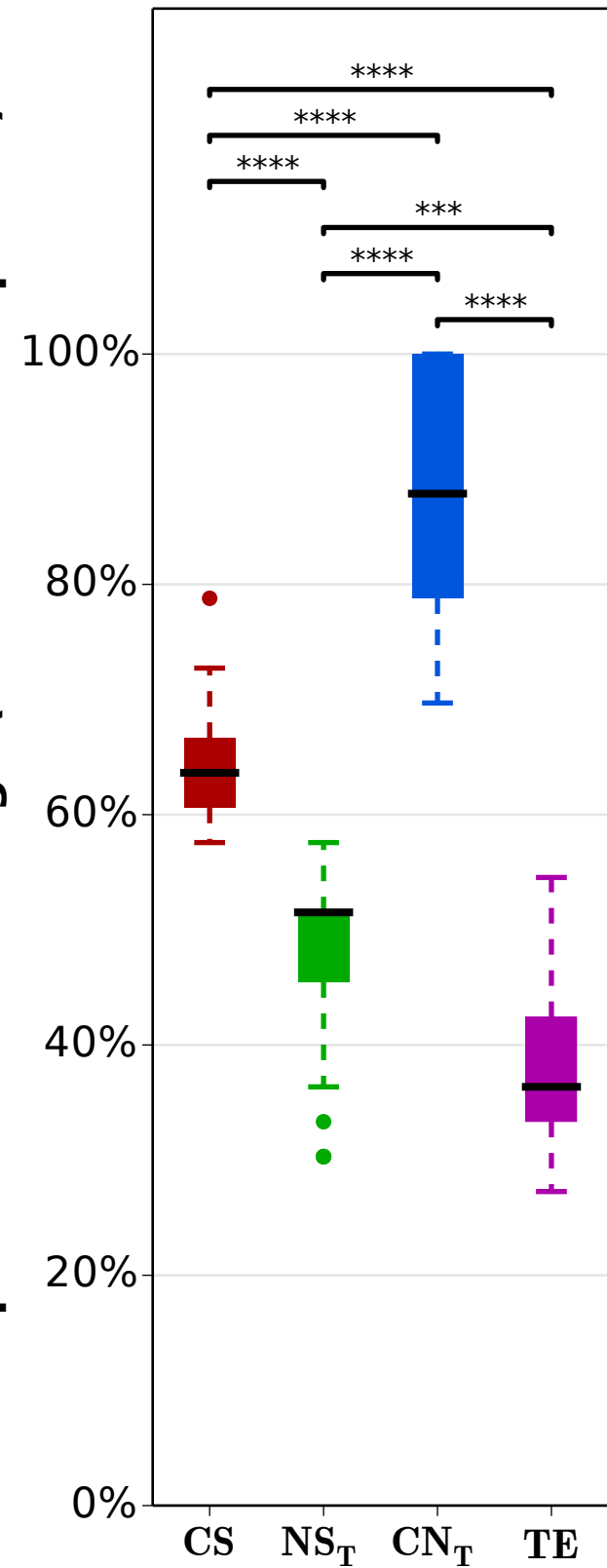
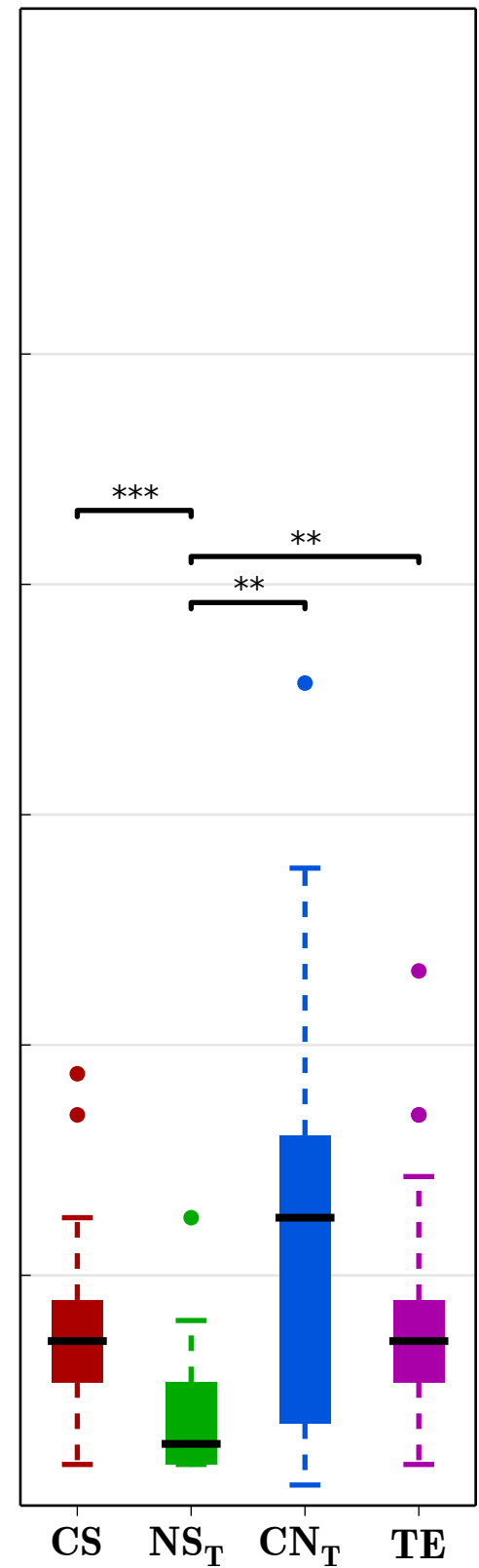


# Transfer Fitness, Best Individuals, No Further Evolution: All Mazes & Aggregate

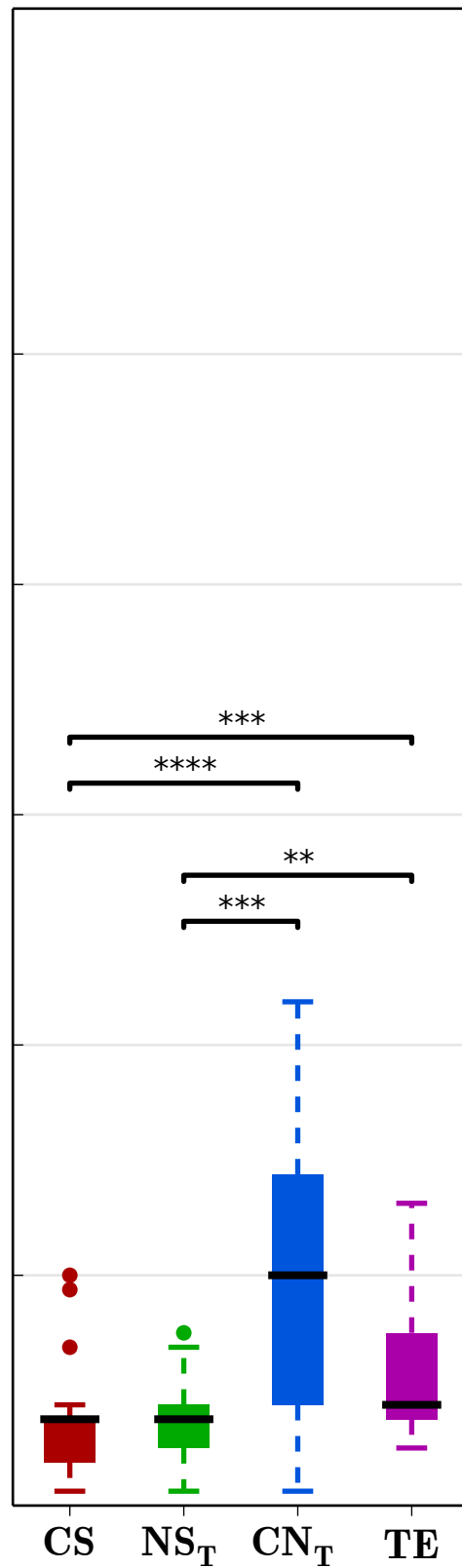
Exploration Percentage (Tiles + Doors Opened)



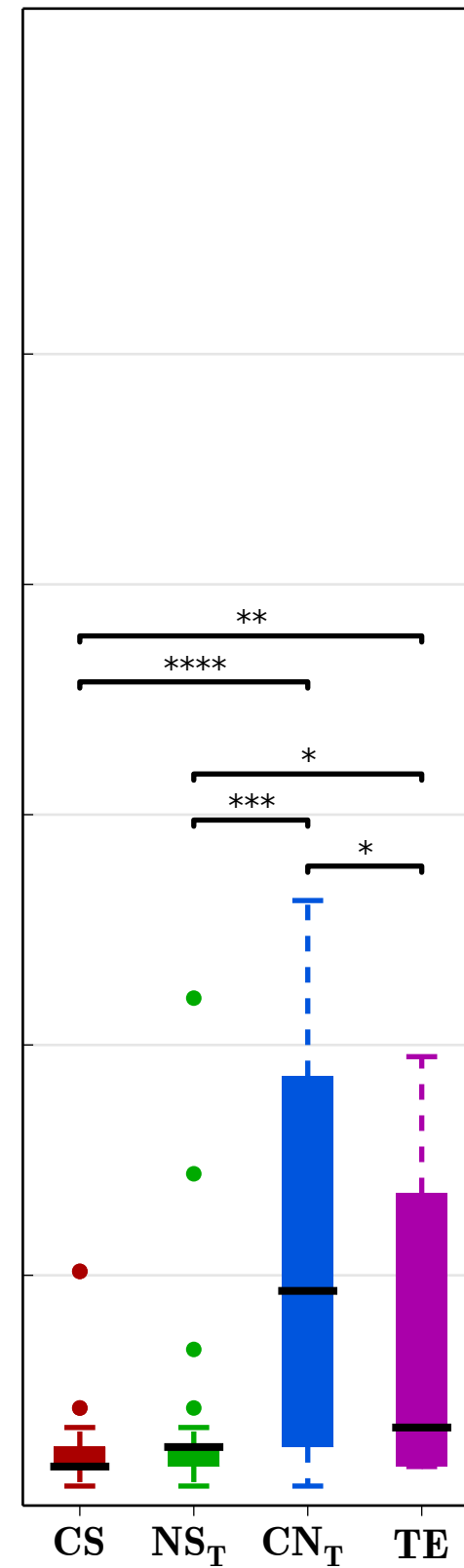
Evolution (Cross)



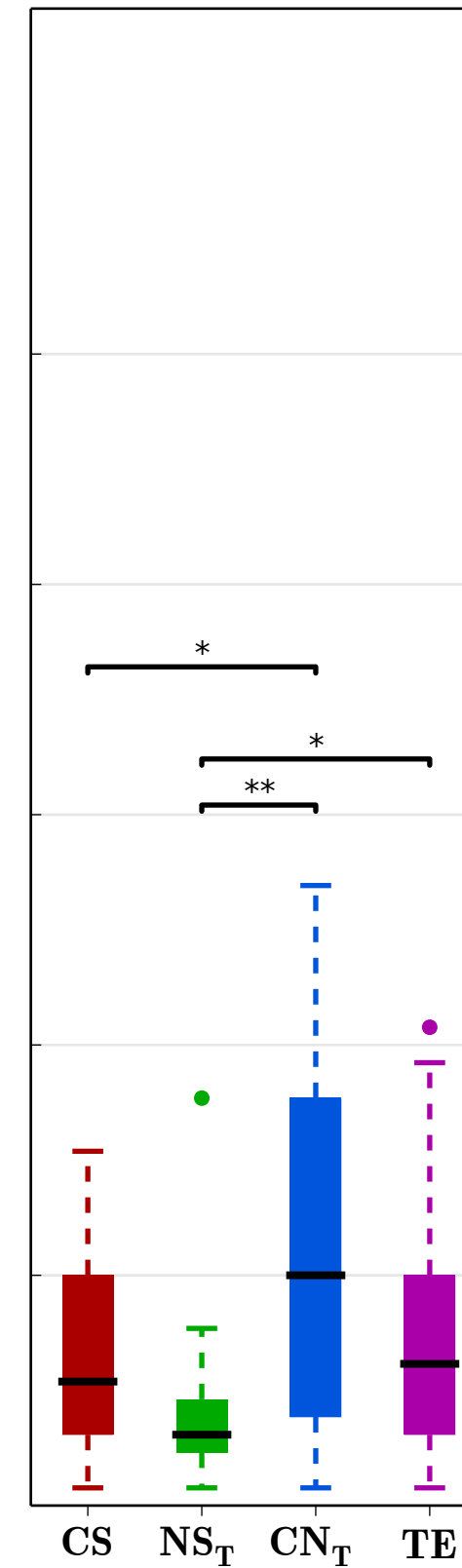
Transfer (Finger)



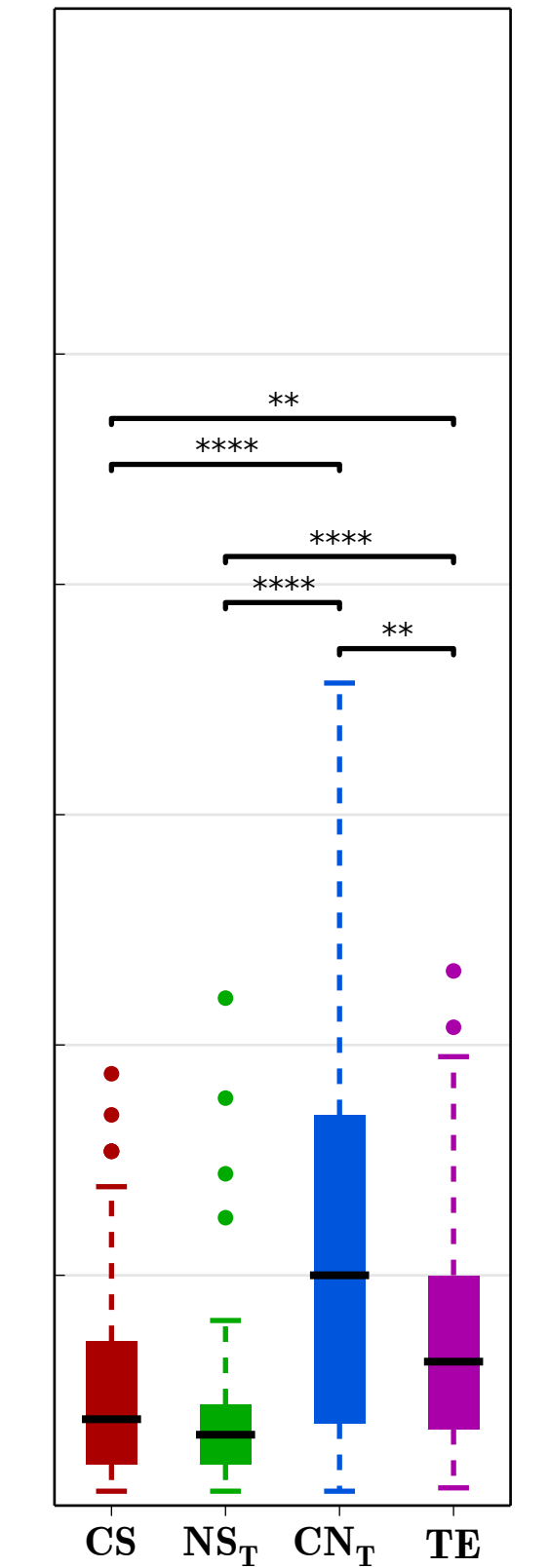
Transfer (Hard)



Transfer (S)



Transfer (Tri)



Transfer Aggregate